Treasure Hunt

Project number : 18
Date : 9th October , 2026
Location : Annapurna Secondary School, Jyatha
Specified Committee : Club Service
Area of Focus : Basic Education and Literacy

Hosted

About 'Treasure Hunt'

Introduction:

The event "Treasure Hunt" was a event done by the Interact club of Annapurna Higher Secondary School was a event to make the members of the club have a little fun why also learning about riddles and friendship with teamwork.The event was to refresh the members just after the ending of exams.This event was hosted by Itr. Mubin Rayamahji.

Project summary:

The event started with all the Interactors and Non interactors sharing brief introductions about themselves while also sharing a fun fact about themselves. This event then continued as the participants were split in 6 teams each with 3 members and each team was also given time to name their team which made more fellowship between the participants. Then each team were given different colours to find their colour coded hints for the final treasure. The team to first bring the mystery prize fastest would win the treasure and they would soon have a lot of fun in that. Each team started quick and most of the were stuck on the last hint but soon all the teams succeeded to come back with the mystery gift. Each of the hints had small treats like Rasilo and more but at the end the team to win it all were the team "Hunters". The event had a bit of a twist at the end where another small game was played and all thee participants really enjoyed being in the event. The main suprise was a cup as a gift to the winners. The event was an overall success and further such events were awaited by the participants.

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